

Flash Beetle

9 points

🐛 *Small Animal -1*

Fight +8	Mandibles ● Melee strike 4 piercing damage
Armor 16	Light Flash ☐ ● Emanation 2 Target is rattled (Fortitude: negates).
Power 17	<i>Athletics, Acrobatics</i>
Fort +5	Gambits ☐ I Light Flash
Reflex +8	☐ II Light Flash > Step ☐ II Mandibles > Step
Will +4	☐☐ III Stride > Mandibles > Mandibles
HP 6	☐ III Stride > Light Flash
Speed 4 🐛	

Taxidermic Dog

14 points

☠️ *Small Mindless Undead 1*

Fight +6	Jaws • Melee strike 6 piercing damage.
Armor 15	Pack Attack +3 damage if the target is adjacent to two or more of the taxidermic dog's allies.
Power 16	<i>Acrobatics, Athletics, Survival;</i>
Fort +6	<i>immune mental, poison; resist cold, fire, piercing, slashing 2d6</i>
Reflex +4	Gambits <i>Prefer enemies already adjacent to allies.</i>
Will +3	☐ I resist all 2d6 until the end of the round
HP 15	☐☐ II Jaws > Reposition
Speed 6	☐☐ II Reposition > Jaws
	☐ III Stride > Jaws > Jaws

Reefclaw

14 points

🪸 *Small Aquatic Aberration 1*

Fight +7	Claw ● Melee strike 5 slashing damage. Target takes 5 poison damage and is rattled (Fortitude negates both).
Armor 19	Grab ● You hit an adjacent creature this turn: That creature is grappled.
Power 16	Constrict ● An adjacent grappled creature takes 4 damage (Fortitude half).
Fort +6	Death Frenzy If reduced to 0 HP: Make a claw strike.
Reflex +8	<i>Acrobatics, Athletics</i>
Will +3	Gambits <i>Replace all actions with Constrict when possible.</i>
HP 15	☐ I the trigger for Death Frenzy becomes "if damaged".
Speed 6 ≈	☐☐ II Stride > Claw
	☐☐☐ II Claw > Claw / Grab
	☐ III Claw / Stride > Claw / Grab > Claw / Grab

Briar Doll

18 points

☞☞ *Tiny Soulbound Construct 2*

Fight +8	Fist ● Melee strike 6 bludgeoning damage
Armor 18	Occult Caster Rank 3 ☐ Levitate, ☐ wall of thorns
Power 16	<i>Acrobatics, Stealth; immune healing, mental, poison</i>
Fort +5	Gambits ☐ I Step
Reflex +8	☐ II levitate self or adjacent enemy (straight up 4 squares)
Will +4	☐ II Fist > Step
HP 25	☐ II wall of thorns to separate some PCs from others and block off those yet to act
Speed 4	☒ II Stride / Fist > Fist ☒ III Stride > wall of thorns

Faerie Dragon

18 points

★ *Tiny Dragon 2*

Fight +8	Jaws ● Melee strike 3 piercing damage.
Armor 16	Breath Weapon [EE] ●● Cone 2 Target is sickened and slowed (Fortitude negates).
Power 16	Primal Caster Rank 1
Fort +3	[DDD] Grease, illusory object, sleep; ∞ Invisibility (self only), tanglefoot, telekinetic projectile
Reflex +10	<i>Acrobatics, Deception, Diplomacy, Stealth</i>
Will +9	Gambits
HP 30	☐ I Jaws
Speed 8 ☁	☐ II invisibility on self / grease
	☐ II Stride > Jaws
	☐ II telekinetic projectile / (Stride > Jaws)
	☒ II sleep
	☒ III Stride > Breath Weapon

Rocking Horse

18 points

☞☞ *Medium Mindless Construct 2*

Fight +6	Construct Armor When hit by critical hit or reduced to half or fewer HP: AC set to 11.
Armor 15	Headbutt ● Melee strike 7 bludgeoning damage
Power 12	Trample ●● Stride its speed, can move through occupied spaces. Each creature moved through takes 7
Fort +7	bludgeoning damage (Reflex half).
Reflex +3	<i>Athletics; immune healing, mental; resist all 2d6</i>
Will +1	Gambits
HP 20	☐ I Headbutt / Stride
Speed 5	☐☐ II Trample
	☐☐ II Headbutt / Stride > Headbutt / Stride
	☐☐☐ III Trample / Trample

Fungus Leshy

18 points

♣♣ *Small Leshy Fungus 2*

Fight +8	Fist ● Melee strike 6 bludgeoning damage
Armor 17	Spore Pod ● Ranged 6/12 strike 8 poison damage and target cannot make ranged attacks (condition; Fortitude negates).
Power 14	Change Shape ● Turn ends. Until the start of next turn, leshy transforms into a square of difficult terrain. Armor is set to 20; they can still be targeted and damaged.
Fort +6	Spore Cloud ●● Emanation 3 Target cannot make ranged attacks (condition; Fort negates).
Reflex +8	Verdant Burst Emanation 4 Dies: Fungi creatures heal 10 HP. Area becomes difficult terrain.
Will +4	<i>Nature, Stealth</i>
HP 30	Gambits <i>Prefer ranged attackers.</i>
Speed 5	☐ I Fist / Spore Pod
	☐ II Fist / Spore Pod > Change Shape
	☑☑ II Stride > Fist / Spore Pod
	☑ III Stride > Fist / Spore Pod > Fist / Spore Pod
	☑ III Stride > Spore Cloud